

Education

BFA in Interactive Media + Creative Writing Minor

Florida State University | 2011-2015

3.94 GPA | Summa Cum Laude

Work Experience

Lecturer

UCLA Design Media Arts

Instructed the Drawing + Color and Video Art undergraduate courses. Developed original syllabi, course materials and lesson plans. Introduced students to digital imaging and video software, design concepts in image and motion, animation, and comprehensive video editing and production knowledge.

Visiting Lecturer

Scripps College Media Studies

Instructed the Interactive Narrative Design introductory undergraduate course. Developed an original syllabus course work and lesson plan. Introduced students to Twine, HTML/ CSS /JS, Adobe Photoshop and After Effects to build their own interactive narrative games.

Creative Producer

Anachronic

Co-founded this creative studio to create lyric and music videos, and animations for music industry artists, music festivals, and fashion brands. Producer, project manager, video editor, colorist, animator and VFX artist. Develops pitch decks and budget proposals to conceptualize projects, attracting a wide range of notable clients including Dolls Kill, Mike Shinoda, Weezer, Train, Eminem, Steve Aoki, and more.

MEDIA ARTIST & EDUCATOR

MFA in Design Media Arts

University of California Los Angeles | 2017-2019

4.0 GPA | Summa Cum Laude

Video & Media Producer

UCLA Game Lab

2017 - Present

2023

2020 -

2019

Creates videos, graphics. animations, interviews, articles and social media posts for the UCLA Game Lab's web presence. Launches online campaigns to draw candidates to job calls within the department, and attracts students to the UCLA Game Lab Summer Institute. Completes integral administrative tasks

Summer Institute Instructor UCLA Game Lab

Develops the course material, tutorials, and lectures to instruct Character Animation class at the UCLA Game Lab Summer Institute for high school students for both in-person and virtual classes. Developed virtual tutorials, class lessons and modules for remote learning.

Teaching Associate

UCLA Design Media Arts

Acted as a teaching associate for the Networked Media, Video Art, Design Culture, and Media Histories courses. Assisted students with technical and conceptual questions regarding course materials and graded student papers.

2019 - 2024

2023

2018 - Present

Selected Projects

2020 2018 -

Nightmare Temptation Academy

PC Game

Conceptualized, directed, developed, animated, Illustrated, wrote and performed a feature length musical role-playing game exploring the illusion of player choice and structural helplessness in game design.

2016 Fulbright-mtvU: Outspoken

Video Interview Series

Directed, edited, created graphics and developed a website for a series of video interviews with South African artists researching the intersection of music, art, activism and feminism.

2014 F*** Everything

Browser Game

Independently developed and created all aspects of F*** Everything. A web browser game subverting the canon of heteronormative American dating-simulation games through an exploration of sexually, gender identity and power in virtual spaces.

Selected Honors

Nuovo Award Nominee

at Independent Games Festival for my game Nightmare Temptation Academy

Lumen Prize Longlist

for my game Viral

Elaine Krown Klein Scholarship

University of California Los Angeles

Fulbright-mtvU Fellowship

awarded by the U.S. Bureau of Educational and Cultural Affairs hosted by **Rhodes University in South Africa**

UCLA Game Lab Interviews

Video Interview Series

Conceptualized, directed, produced, edited, and created graphics for a series of video interviews with students and researchers at the UCLA Game Lab about the games they created.

2015 Viral

Browser Game

Conceptualized illustrated animated developed and wrote Viral in collaboration with Costcodreamqurl, with contributions from Owen Mundy and Elizabeth Mputu. A game self-commodification examining how exploitation and identity construction manifest on social media.

2013

2020

2017

Maybe She Likes It?

Graphic Novel

Wrote and illustrated a research-based graphic novel about coming of age on the early internet. Research includes an interview with artist Masami Teraoka. Created for the FSU Undergraduate Research and Creative Activity Award, the top award available to undergraduate students.

Most Amazing Award

at A MAZE. International Games and Playful Media Festival for my game Nightmare Temptation Academy

2019 **Night Games Award**

at IndieCade for my game Nightmare **Temptation Academy**

Regents Stipend Fellowship

University of California Los Angeles

Internet Art Microgrant

2015 from **Rhizome.org** to create my game Viral

2020

2018

2016

2021

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2015 Mary Brown Ostlund Scholarship

Florida State University

Bess H. Ward Honors in the Major 2014 **Thesis Award** Florida State University

Selected Press

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0	Porno-Gam

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Porno-Games: Nicht alle Zocker sind Ladykiller interviewed by Nora Beyer alongside Nina Freeman, Robert Yang, and Anna Anthropy

2020

Bitch Media

Nightmare Temptation Academy Is a Video Game Challenging Rape Culture by Greta Rainbow

2018 Kotaku

This Game Is Called F*** Everything Which Pretty Much Says It All by Kate Gray

2016 The Needle Drop

It Came From Bandcamp review by music critic Anthony Fantano

2015 **Dazed Digital**

Fuck Everything: the dating sim that tackles rape culture by Thomas Gorton

Selected Exhibitions

2023 NSFW

LIKELIKE Arcade, Pittsburgh, PA

A MAZE. International Games and 2020 **Playful Media Festival** Berlin, Germany

2019 Slamdance DIG Showcase

Los Angeles, CA

Jim Boone Endowed Art Scholarship

Florida State University

Undergraduate Research and Creative Activity Award Florida State University

Game Developer

Allegorizing the Millennial adolescent experience in Nightmare Temptation Academy by Joel Couture

Audiofemme

Lena NW Brings Rap, Gaming and the Apocalypse to Life with Nightmare Temptation Academy by Suzannah Weiss

Kotaku

The Disturbing Reality of Sex On The Internet, As Told By A Video Game by Dan Starkey

Dazed Digital

Viral: the sim sex game on the fight to be internet famous by Hannan Rose Ewens

Rhizome.org

Now you can finally experience what it's like to commodify yourself on the internet by Michael Connor

Independent Games Festival 021

San Francisco, CA

IndieCade

Los Angeles, CA

An Unreal Unity

New Wight Gallery, Los Angeles, CA

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2017

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2015

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2018

2018	Convolution New Wight Gallery, Los Angeles, CA		Bad Flirt LIKELIKE Arcade, Pittsburgh, PA	
2017	UCLA Game Art Festival The Hammer Museum, Los Angeles, CA		Beta Public: Hotbed Edition Camden People's Theatre, London, UK	
2017	N BAR SK, Melbourne, AU		Hand Eye Society Word Play Festival Toronto Reference Library, Toronto, Canada	
 Fighting Girls: Planned Parenthood Fundraiser Babycastles Gallery, New York, NY 		2016	Yo Fight My Mans Babycastles Gallery, New York, NY	
SoftwareAdobe Creative SuiteUnityTwineDiscordGoogle WorkspaceMicrosoft OfficeZoomSlackBlackboardCanvasQuick Adaptability to SoftwareSkillsDigital ArtGame DesignNarrative DesignGraphic DesignWeb DesignFront-End DevelopmentJavaScriptHTMLCSSVideo ProductionVideo EditingColor GradingVFXCreative DirectionMotion GraphicsAI Prompt EngineeringCopywritingCopy EditingPitch Deck DevelopmentBudget ProposalsGrant WritingUndergraduate TeachingCourse DevelopmentRemote Learning InstructionTalent Acquisition				
Project Management Administrative Management				