

# Education

BFA in Interactive Media + Creative Writing Minor

Florida State University | 2011-2015

3.94 GPA | Summa Cum Laude

### Work Experience

#### Lecturer

#### UCLA Design Media Arts

Instructed the Drawing + Color and Video Art undergraduate courses. Developed original syllabi, course materials and lesson plans. Introduced students to digital imaging and video software, design concepts in image and motion, animation, and comprehensive video editing and production knowledge.

### Visiting Lecturer

#### Scripps College Media Studies

Instructed the Interactive Narrative Design introductory undergraduate course. Developed an original syllabus course work and lesson plan. Introduced students to Twine, HTML/ CSS /JS, Adobe Photoshop and After Effects to build their own interactive narrative games.

#### **Creative Producer**

#### Anachronic

Co-founded this creative studio to create lyric and music videos, and animations for music industry artists, music festivals, and fashion brands. Producer, project manager, video editor, colorist, animator and VFX artist. Develops pitch decks and budget proposals to conceptualize projects, attracting a wide range of notable clients including Dolls Kill, Mike Shinoda, Weezer, Train, Eminem, Steve Aoki, and more.

### MEDIA ARTIST & EDUCATOR

MFA in Design Media Arts

University of California Los Angeles | 2017-2019

4.0 GPA | Summa Cum Laude

#### Video & Media Producer

#### UCLA Game Lab

2017 - Present

2023

2020 -

2019

Creates videos, graphics. animations, interviews, articles and social media posts for the UCLA Game Lab's web presence. Launches online campaigns to draw candidates to job calls within the department, and attracts students to the UCLA Game Lab Summer Institute. Completes integral administrative tasks

### Summer Institute Instructor UCLA Game Lab

Develops the course material, tutorials, and lectures to instruct Character Animation class at the UCLA Game Lab Summer Institute for high school students for both in-person and virtual classes. Developed virtual tutorials, class lessons and modules for remote learning.

# Teaching Associate

#### UCLA Design Media Arts

Acted as a teaching associate for the Networked Media, Video Art, Design Culture, and Media Histories courses. Assisted students with technical and conceptual questions regarding course materials and graded student papers.

2019 - 2024

2023

2018 - Present

## **Selected Projects**

2020 2018 -

#### **Nightmare Temptation Academy**

#### PC Game

Conceptualized, directed, developed, animated, Illustrated, wrote and performed a feature length musical role-playing game exploring the illusion of player choice and structural helplessness in game design.

### 2016 Fulbright-mtvU: Outspoken

#### Video Interview Series

Directed, edited, created graphics and developed a website for a series of video interviews with South African artists researching the intersection of music, art, activism and feminism.

#### 2014 F\*\*\* Everything

#### **Browser** Game

Independently developed and created all aspects of F\*\*\* Everything. A web browser game subverting the canon of heteronormative American dating-simulation games through an exploration of sexually, gender identity and power in virtual spaces.

# Selected Honors

**Nuovo Award Nominee** 

at Independent Games Festival for my game Nightmare Temptation Academy

Lumen Prize Longlist

for my game Viral

**Elaine Krown Klein Scholarship** 

University of California Los Angeles

#### Fulbright-mtvU Fellowship

awarded by the U.S. Bureau of Educational and Cultural Affairs hosted by **Rhodes University in South Africa** 

### **UCLA Game Lab Interviews**

#### Video Interview Series

Conceptualized, directed, produced, edited, and created graphics for a series of video interviews with students and researchers at the UCLA Game Lab about the games they created.

#### 2015 Viral

#### **Browser Game**

Conceptualized illustrated animated developed and wrote Viral in collaboration with Costcodreamqurl, with contributions from Owen Mundy and Elizabeth Mputu. A game self-commodification examining how exploitation and identity construction manifest on social media.

# 2013

2020

2017

#### Maybe She Likes It?

#### **Graphic Novel**

Wrote and illustrated a research-based graphic novel about coming of age on the early internet. Research includes an interview with artist Masami Teraoka. Created for the FSU Undergraduate Research and Creative Activity Award, the top award available to undergraduate students.

#### Most Amazing Award

at A MAZE. International Games and Playful Media Festival for my game Nightmare Temptation Academy

#### 2019 **Night Games Award**

at IndieCade for my game Nightmare **Temptation Academy** 

#### **Regents Stipend Fellowship**

University of California Los Angeles

#### Internet Art Microgrant

2015 from **Rhizome.org** to create my game Viral

2020

2018

2016

2021

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2020

#### 2015 Mary Brown Ostlund Scholarship

Florida State University

Bess H. Ward Honors in the Major 2014 **Thesis Award** Florida State University

# Selected Press

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Porno-Games: Nicht alle Zocker sind Ladykiller interviewed by Nora Beyer alongside Nina Freeman, Robert Yang, and Anna Anthropy

2020

#### **Bitch Media**

Nightmare Temptation Academy Is a Video Game Challenging Rape Culture by Greta Rainbow

#### 2018 Kotaku

This Game Is Called F\*\*\* Everything Which Pretty Much Says It All by Kate Gray

#### 2016 The Needle Drop

It Came From Bandcamp review by music critic Anthony Fantano

### 2015 **Dazed Digital**

Fuck Everything: the dating sim that tackles rape culture by Thomas Gorton

# Selected Exhibitions

2023 NSFW

LIKELIKE Arcade, Pittsburgh, PA

#### A MAZE. International Games and 2020 **Playful Media Festival** Berlin, Germany

#### 2019 Slamdance DIG Showcase

Los Angeles, CA

#### Jim Boone Endowed Art Scholarship

Florida State University

**Undergraduate Research and Creative Activity Award** Florida State University

### **Game Developer**

Allegorizing the Millennial adolescent experience in Nightmare Temptation Academy by Joel Couture

#### Audiofemme

Lena NW Brings Rap, Gaming and the Apocalypse to Life with Nightmare Temptation Academy by Suzannah Weiss

#### Kotaku

The Disturbing Reality of Sex On The Internet, As Told By A Video Game by Dan Starkey

#### **Dazed Digital**

Viral: the sim sex game on the fight to be internet famous by Hannan Rose Ewens

#### Rhizome.org

Now you can finally experience what it's like to commodify yourself on the internet by Michael Connor

#### Independent Games Festival 021

San Francisco, CA

IndieCade

Los Angeles, CA

#### **An Unreal Unity**

New Wight Gallery, Los Angeles, CA

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2017

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2015

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2018

2018	Convolution New Wight Gallery, Los Angeles, CA		<b>Bad Flirt</b> LIKELIKE Arcade, Pittsburgh, PA	
2017	<b>UCLA Game Art Festival</b> The Hammer Museum, Los Angeles, CA		<b>Beta Public: Hotbed Edition</b> Camden People's Theatre, London, UK	
2017	N BAR SK, Melbourne, AU		<b>Hand Eye Society Word Play Festival</b> Toronto Reference Library, Toronto, Canada	
<ul> <li>Fighting Girls: Planned</li> <li>Parenthood Fundraiser</li> <li>Babycastles Gallery, New York, NY</li> </ul>		2016	<b>Yo Fight My Mans</b> Babycastles Gallery, New York, NY	
SoftwareAdobe Creative SuiteUnityTwineDiscordGoogle WorkspaceMicrosoft OfficeZoomSlackBlackboardCanvasQuick Adaptability to SoftwareSkillsDigital ArtGame DesignNarrative DesignGraphic DesignWeb DesignFront-End DevelopmentJavaScriptHTMLCSSVideo ProductionVideo EditingColor GradingVFXCreative DirectionMotion GraphicsAI Prompt EngineeringCopywritingCopy EditingPitch Deck DevelopmentBudget ProposalsGrant WritingUndergraduate TeachingCourse DevelopmentRemote Learning InstructionTalent Acquisition				
Project Management Administrative Management				